

3. Tensor analysis in special relativity

3.1 Def of tensors

Def: An abstract definition of a tensor is a ^{linear} map from the direct product vector space $V \otimes V \otimes \dots \otimes V \otimes \tilde{V} \otimes \dots \otimes \tilde{V}$ to real (or complex number):

$$T = \underbrace{V \otimes V \otimes \dots \otimes V}_N \otimes \underbrace{\tilde{V} \otimes \dots \otimes \tilde{V}}_M \rightarrow \mathbb{C} \tag{3.1.1}$$

This is called a tensor of type $\begin{pmatrix} M \\ N \end{pmatrix}$.

Here $V =$ vector space of Contravariant vector

$\tilde{V} =$ " " " Covariant vector. or 1-form. = Dual vector space of V

Elements in \tilde{V} is called a dual vector.

By def., a dual vector is a linear map that maps a vector to a scalar:

$$\begin{aligned} \tilde{v} \in \tilde{V} &= V \rightarrow \mathbb{C} \\ \tilde{v} &\mapsto \tilde{v}(v) \end{aligned} \tag{3.1.2}$$

The mapping $\tilde{v}(v)$ is bilinear. One can show that $(\tilde{V})^{\tilde{V}} = V$.

Useful to denote $\tilde{v}(v)$ as (\tilde{v}, v) or $\langle \tilde{v} | v \rangle$, called inner product.

Def. The set of all linear functions on V form a vector space, called the dual vector space \tilde{V} .

NB. linearity means $f(\alpha \vec{v}_1 + \beta \vec{v}_2) = \alpha f(\vec{v}_1) + \beta f(\vec{v}_2)$.

example: The "metric tensor" defined by

$$g(\vec{A}, \vec{B}) = \vec{A} \cdot \vec{B} = A^\mu g_{\mu\nu} B^\nu \tag{3.1.3}$$

↑ scalar product

← components of metric tensor

is a tensor of type $\begin{pmatrix} 0 \\ 2 \end{pmatrix}$.

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Def. The components of a tensor of type $\binom{M}{N}$ in a frame \mathcal{O} are the values of the tensor when evaluated on the basis vectors $\{\vec{e}_\alpha\}$ and the dual basis vectors $\{\tilde{\omega}^\alpha\}$ of the frame \mathcal{O} .

NB. Tensor is coord./indep., but its components are coord./frame dependent.

NB. We will use the symbol \sim to denote a 1-form.

3.2 Some more details on 1-forms: $\binom{1}{0}$ tensor

Consider \vec{A} vector, \tilde{p} 1-form, and $\{\vec{e}_\alpha\}$ the basis of a frame \mathcal{O} .

The components A^α of \vec{A} wrt \mathcal{O} is defined by $\vec{A} \triangleq A^\alpha \vec{e}_\alpha$. (3.2-1)

The components \tilde{p}_α of \tilde{p} wrt \mathcal{O} is defined by $\tilde{p}(\vec{e}_\alpha) \triangleq \tilde{p}_\alpha$.

Since the set of all 1-form is a vector space \tilde{V} , we can ~~take~~ ^{pick} any set of four linearly independent 1-forms as a basis, denote it as $\{\tilde{\omega}^\alpha\}$ s.t any \tilde{p} can be expanded as

However, suppose we have a basis $\{\vec{e}_\alpha\}$ already for the frame \mathcal{O} . $\tilde{p} = p_\alpha \tilde{\omega}^\alpha$

It is natural to consider a dual basis s.t.

$$\tilde{\omega}^\alpha(\vec{e}_\beta) = \delta^\alpha_\beta \quad (3.2-2)$$

This implies that for any, $\tilde{p} = p_\alpha \tilde{\omega}^\alpha$

$$\vec{A} = A^\alpha \vec{e}_\alpha$$

$$\text{we have } \tilde{p}(\vec{A}) = p_\alpha A^\alpha \tilde{\omega}^\alpha(\vec{e}_\beta) = p_\alpha A^\alpha \quad (3.2-3)$$

a contraction!

• Under a coord change, $\vec{e}'_{\beta} = \vec{e}_{\alpha} \Lambda^{\alpha}_{\beta}$ (3.2.4)

$\mathcal{O} \rightarrow \mathcal{O}'$

This implies the transformation

$$\tilde{\omega}'^{\alpha} = \Lambda^{\alpha}_{\beta} \tilde{\omega}^{\beta} \quad (3.2.5)$$

for the dual basis.

• Picture of 1-form

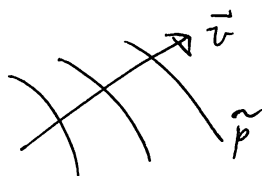
For vector, we usually represent it with an arrow, whose length corresponds to the magnitude of the vector.



For 1-form, we can represent it by a series of surfaces.



such that $\tilde{p}(\vec{v})$ is the number of surfaces that the arrow \vec{v} crosses.



Note that a 1-form does not define a unique direction since it is not a vector.

• An example of a one-form is the gradient of a scalar function ϕ , defined by

components $(\tilde{d}\phi)_{\alpha} \triangleq \partial_{\alpha} \phi = \frac{\partial \phi}{\partial x^{\alpha}}$

when evaluated on the tangent vector $v^{\alpha} \triangleq \frac{dx^{\alpha}}{d\tau}$ of a worldline $x^{\alpha}(\tau)$,

we have $\vec{v}(\tilde{d}\phi) = v^{\alpha} \partial_{\alpha} \phi = \frac{dx^{\alpha}}{d\tau} \frac{\partial \phi}{\partial x^{\alpha}} = \frac{d}{d\tau} \phi(x^{\alpha}(\tau))$

= rate of change of the function ϕ along the curve $x^{\alpha}(\tau)$.

• It is sometimes useful to talk about a normal 1-form.

Given a surface, a normal vector is one which is orthogonal to the surface.
↑
need a metric to define!

$$\vec{N} \cdot \vec{T} = 0 \quad \forall \vec{T} \text{ tangential to the surface.}$$

on the other hand, to define a normal 1-form, there is no need of a metric:

$$\tilde{\omega}(\vec{T}) = 0 \quad \forall \vec{T} \text{ tangential to the surface.}$$

Moreover, we say a normal one-form is outward if

$$\tilde{\omega}(\vec{v}) > 0 \quad \text{for all vectors } \vec{v} \text{ which point outwards from the surface}$$

3.3 Some more details of the $\binom{0}{2}$ tensors

We have seen that the metric tensor is a $\binom{0}{2}$ tensor.

Another example is to simply take product of two 1-forms: $\tilde{p} \otimes \tilde{q}$.

$$\tilde{p} \otimes \tilde{q}(\vec{A}, \vec{B}) \equiv \tilde{p}(\vec{A}) \tilde{q}(\vec{B}) \quad (3.3.1)$$

↑
called Cartesian product.
outer

Note that $\tilde{p} \otimes \tilde{q} \neq \tilde{q} \otimes \tilde{p}$ are different $\binom{0}{2}$ tensors.

Thm. A general $\binom{0}{2}$ tensor can be written as a sum of outer products.

Pf. Let \tilde{p} be a $\binom{0}{2}$ tensor with components $p_{\alpha\beta} \triangleq \tilde{p}(\vec{e}_\alpha, \vec{e}_\beta)$.

$$\text{On arbitrary vectors } \vec{A}, \vec{B}, \text{ we have } \tilde{p}(\vec{A}, \vec{B}) = p_{\alpha\beta} A^\alpha B^\beta.$$

The question is how is \tilde{p} & $p_{\alpha\beta}$ related?

~~to be~~

In general, we can assume that $\tilde{p} = p_{\alpha\beta} \tilde{\omega}^{\alpha\beta}$ for some tensor $\tilde{\omega}^{\alpha\beta}$.

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then $\tilde{p}(\vec{A}, \vec{B}) = p_{\alpha\beta} \tilde{\omega}^{\alpha\beta}(\vec{A}, \vec{B}) \stackrel{!}{=} p_{\alpha\beta} A^\alpha B^\beta$

$$\parallel$$

$$p_{\alpha\beta} A^\alpha B^\beta \tilde{\omega}^{\alpha\beta}(\vec{e}_\gamma, \vec{e}_\delta)$$

This holds for arb A^α, B^β , so need $\tilde{\omega}^{\alpha\beta}(\vec{e}_\gamma, \vec{e}_\delta) = \delta_\gamma^\alpha \delta_\delta^\beta$

$\therefore \tilde{\omega}^{\alpha\beta}$ is a tensor whose value is just the product of two basis one-forms:

$$\tilde{\omega}^{\alpha\beta} = \tilde{\omega}^\alpha \otimes \tilde{\omega}^\beta$$

\therefore the tensors $\tilde{\omega}^\alpha \otimes \tilde{\omega}^\beta$ are a basis for all $\binom{0}{2}$ tensors and

$$\tilde{p} = p_{\alpha\beta} \tilde{\omega}^\alpha \otimes \tilde{\omega}^\beta$$

$$\parallel$$

• We call a $\binom{0}{2}$ tensor symmetric if $\tilde{p}(\vec{A}, \vec{B}) = \tilde{p}(\vec{B}, \vec{A}) \quad \forall \vec{A}, \vec{B}$

In terms of components, $p_{\alpha\beta} = p_{\beta\alpha}$ (3.3.2)

Similarly, \tilde{p} is antisymmetric if $\tilde{p}(\vec{A}, \vec{B}) = -\tilde{p}(\vec{B}, \vec{A}) \quad \forall \vec{A}, \vec{B}$

$$p_{\alpha\beta} = -p_{\beta\alpha} \quad (3.3.3)$$

In general, given a $\binom{0}{2}$ tensor, it may not be symmetric or antisymmetric,

but we can always define its symmetric and antisymmetric parts as

$$\begin{cases} h_{\alpha\beta}^{(S)} \triangleq \frac{1}{2}(h_{\alpha\beta} + h_{\beta\alpha}) \\ h_{\alpha\beta}^{(AS)} \triangleq \frac{1}{2}(h_{\alpha\beta} - h_{\beta\alpha}) \end{cases} \quad (3.3.4)$$

Note that $h_{\alpha\beta} = h_{\alpha\beta}^{(S)} + h_{\alpha\beta}^{(AS)}$

The factor $\frac{1}{2}$ in $h_{\alpha\beta}^{(S)}$ is defined s.t. for symmetric tensor, it is equal to

its symmetric part.

3.4 Identification of vectors & 1-forms using $\binom{0}{2}$ or $\binom{2}{0}$ tensors

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- In general, vectors & 1-forms are dual to each other in the sense of linear vector space. In the presence of a $\binom{0}{2}$ tensor, one can map vector to 1-form or vice-versa directly.

Let g be a $\binom{0}{2}$ tensor, it has two arguments: $g(-, -)$

If we fix $\vec{v} \in V$, then $g(\vec{v}, -)$ is a functional on V and we may

call this 1-form as \tilde{v} : ↑
hence a 1-form

$$\tilde{v}(\vec{w}) \triangleq g(\vec{v}, \vec{w}) \quad (3.4.1)$$

Components of \tilde{v} can be worked out as follows:

$$v_\alpha \triangleq \tilde{v}(\vec{e}_\alpha) = g(\vec{v}, \vec{e}_\alpha) = v^\beta g(\vec{e}_\beta, \vec{e}_\alpha) \quad \vec{v} = v^\beta \vec{e}_\beta$$

$$= v_\alpha = v^\beta g_{\beta\alpha} \quad (3.4.2)$$

- Inversely, we could also go from a 1-form to a vector.

Let $\tilde{v} \in \tilde{V}$ be a 1-form, and \tilde{g} a $\binom{2}{0}$ tensor,

then $\tilde{g}(\tilde{v}, \cdot)$ is a linear functional on \tilde{V} .

Denote this by \vec{v} , then

$$\vec{v}(\vec{w}) \triangleq \tilde{g}(\tilde{v}, \vec{w}) \quad (3.4.3)$$

In terms of components,

$$v^\alpha = g^{\alpha\beta} v_\beta \quad \text{where } g^{\alpha\beta} \triangleq \tilde{g}(\omega^\alpha, \omega^\beta) \quad (3.4.4)$$

• In general, g, \tilde{g} are tensors of type $\binom{0}{2}$ and $\binom{2}{0}$.

In specific problem, the system may admit a metric

↑

a $\binom{0}{2}$ tensor which is non-degenerate.

In this case, as g is non-degenerate, its inverse exists and is a $\binom{2}{0}$ tensor.

In components, we denote the metric as $g_{\alpha\beta}$ and the inverse as $g^{\alpha\beta}$.

3.5 Basic manipulations of tensors

refer to p.26 & p.27 (§ 2.3)