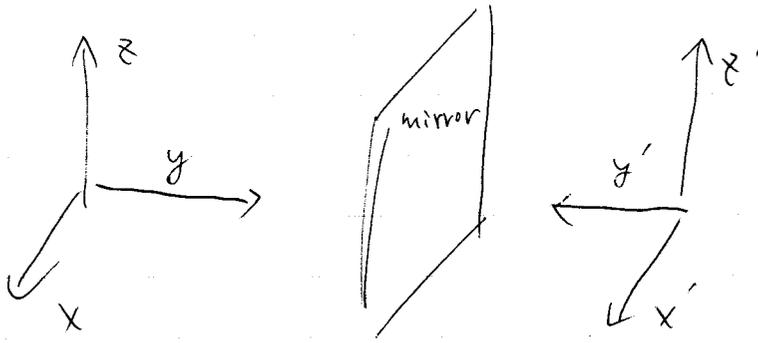


★ Parity with a mirror.



$$\begin{pmatrix} x \\ y \\ z \end{pmatrix} \rightarrow \begin{pmatrix} 1 & & \\ & -1 & \\ & & 1 \end{pmatrix} \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \begin{pmatrix} -1 & & \\ & 1 & \\ & & -1 \end{pmatrix} \begin{pmatrix} -x \\ -y \\ -z \end{pmatrix} = \begin{pmatrix} \cos\pi & 0 & -\sin\pi \\ 0 & 1 & 0 \\ \sin\pi & 0 & \cos\pi \end{pmatrix} P \begin{pmatrix} x \\ y \\ z \end{pmatrix}$$

$\det = -1$ is an improper rotation $\det = +1$ is a proper rotation

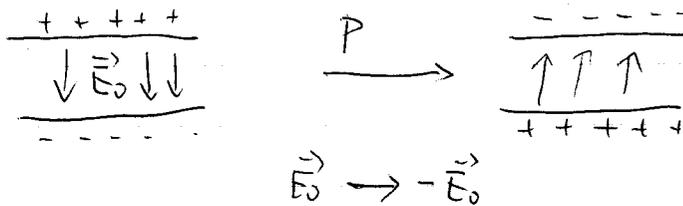
★ This part is the usual 3D rotation.

★ You may think it easy to create a system that does not conserve parity simply placing it in an external field \vec{E}_0

$$H = \frac{p^2}{2m} + V(r) - q \vec{r} \cdot \vec{E}_0$$

the last term seems to break parity.

However, if you include the source into the system, parity is restored.



★ Parity in 1-D system

$$H = \frac{p^2}{2m} + V(x), \quad [H, \pi] = 0 \quad \text{iff} \quad V(x) = V(-x)$$

⇒ Bound states must also be the eigenstates of parity !!

namely, $\psi_n(x) = \pm \psi_n(-x)$

For example, in S.H.O. $V(x) = \frac{m\omega^2}{2} x^2 \Rightarrow \psi_n(x) = (-1)^n \psi_n(-x)$
 $n = 0, 1, 2, \dots$

$\pi^2 = 1 \Rightarrow$ eigenvalues $p = \pm 1$

The Hilbert space is decomposed into two subspaces.

$$\mathcal{E} = \mathcal{E}_{\text{even}} \oplus \mathcal{E}_{\text{odd}}$$

denoted as $|n, +\rangle$ $|n, -\rangle$

and we can define the projection operator.

$$P_{\pm} = \frac{1}{2} (1 \pm \pi)$$

$$\begin{cases} \textcircled{1} \mathbb{1} = P_+ + P_- \\ \textcircled{2} P_{\pm}^2 = \frac{1}{4} (1 \pm \pi)^2 = P_{\pm} \\ \textcircled{3} P_+ P_- = P_- P_+ = 0 \end{cases}$$

For any 1D wave function

$$(P_+ \psi)(x) = \frac{1}{2} [\psi(x) + \psi(-x)] \quad \text{with } p = +1$$

$$(P_- \psi)(x) = \frac{1}{2} [\psi(x) - \psi(-x)] \quad p = -1$$

* Matrix elements of the Hamiltonian:

$$\begin{aligned} \langle n' p' | H | n p \rangle &= \langle n' p' | \pi^\dagger H \pi | n p \rangle \\ &= p p' \langle n' p' | H | n p \rangle \neq 0 \quad \text{unless} \\ &\quad p' p = 1 \\ &\quad \Rightarrow p = p' \end{aligned}$$

In many cases, parity saves you a lot of effort.

$$\langle n' p' | H | n p \rangle \rightarrow \begin{pmatrix} \text{even} & 0 \\ 0 & \text{odd} \end{pmatrix}$$

computer time to diagonalize a $(N \times N)$ matrix $\propto N^3$

$$\text{Time: } N^3 \rightarrow 2 \left(\frac{N}{2}\right)^3 = \frac{1}{4} N^3$$

A simple step speeds up the computation by factor 4!

In 3D problem

$$\Psi_{n\ell m}(r, \theta, \phi) = R_{n\ell}(r) Y_{\ell m}(\theta, \phi)$$

which is relevant to electric dipole transition.

$$\langle n' \ell' m' | \hat{r} | n \ell m \rangle$$

since $|\vec{r}| = |-\vec{r}| \Rightarrow R_{n\ell}$ is not affected by parity under parity

$$|\vec{r}| \rightarrow |\vec{r}|, \quad \theta \rightarrow \pi - \theta, \quad \phi \rightarrow \phi + \pi$$

$$\Rightarrow \pi Y_{\ell m} = (-1)^\ell Y_{\ell m} \quad (\text{read simply from the expression of } Y_{\ell m})$$

$$\Rightarrow \pi |n \ell m\rangle = (-1)^\ell |n \ell m\rangle$$

$$\langle n' \ell' m' | \hat{r} | n \ell m \rangle = \langle n' \ell' m' | -\pi^+ \hat{r} \pi | n \ell m \rangle = (-1)^{\ell'+\ell} \langle n' \ell' m' | \hat{r} | n \ell m \rangle$$

$\Rightarrow \Delta \ell = \text{odd}$ for non zero dipole transition

\Rightarrow Laporte's rule

$$\text{Wigner-Eckart theorem } \Rightarrow \Delta \ell = 0, \pm 1$$

(since \vec{r} is a vector ($\ell=1$))

} \Rightarrow selection rule $\Delta \ell = \pm 1$

* 2 other ways to see the $(-1)^\ell$ factor

① $|r|^\ell Y_{\ell m} = \text{homogeneous polynomial in the Cartesian coordinates } x, y, z \text{ of degree } \ell$

$$\text{eg. } r Y_{10} = \sqrt{\frac{3}{4\pi}} z, \quad r Y_{1, \pm 1} = \mp \sqrt{\frac{3}{8\pi}} (x \pm iy)$$

$$\dots \Rightarrow (-1)^\ell$$

② since $[L_\pm, \pi] = 0$ we can just look at the $|n \ell 0\rangle$ state

$$Y_{\ell 0} = \sqrt{\frac{2\ell+1}{4\pi}} P_\ell(\cos\theta), \quad P_\ell(\cos\theta) = \frac{(-1)^\ell}{2^\ell \ell!} \left(\frac{d}{d\cos\theta}\right)^\ell \sin^{2\ell}\theta$$

$$\theta \rightarrow \pi - \theta \Rightarrow (-1)^\ell$$

(There is no ϕ)